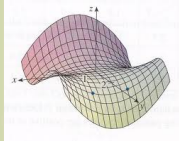


$$f_x = \frac{\partial}{\partial x} = \lim_{h \rightarrow 0} \frac{f(x+h, y) - f(x, y)}{h}$$

$$f_y = \frac{\partial}{\partial y} = \lim_{h \rightarrow 0} \frac{f(x, y+h) - f(x, y)}{h}$$

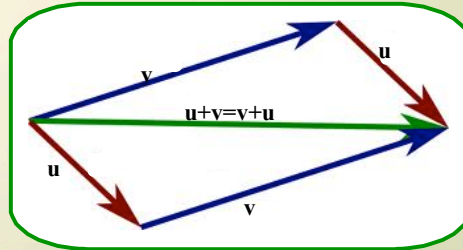


$$\int_0^1 \int_0^{2y} xy \, dx \, dy = \int_0^1 \left[\frac{x^2}{2} y \right]_{x=0}^{x=2y} dy$$

$$= \int_0^1 \frac{(2y)^2}{2} y \, dy = \int_0^1 2y^3 \, dy$$

$$= \left[\frac{y^4}{2} \right]_{y=0}^{y=1} = \frac{1}{2}$$

A Geometric and Algebraic Approach to Vectors



VECTORS (Geometric Approach)

Scalar

Vector

Magnitude

Direction



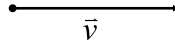
$\vec{u} = \vec{v}$ if they have the same magnitude and direction.

zero vector $\Rightarrow \vec{0}$ and $\vec{0} + \vec{u} = \vec{u} + \vec{0} = \vec{u}$

$-\vec{u} \Rightarrow$

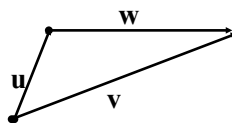
scalar multiple of $\vec{u} \Rightarrow c\vec{u}$, where c is a real number, means we have a vector in the direction of \vec{u} but scaled in length.

Adding vectors $\Rightarrow \vec{u} + \vec{v}$



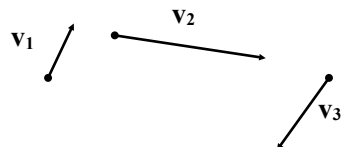
EX 1

Express w in terms of u and v .



EX 2

Draw w where $w = v_1 + v_2 + v_3$



EX 3

Mark pushes on a post in the direction $S 30^\circ E$ with a force of 60 lbs. Dan pushes on the same post in the direction $S 60^\circ W$ with a force of 80 lbs. What are the magnitude and direction of the resulting force?

EX 4

A ship is sailing due south at 20 mph. A man walks west across the deck at 3 mph. What are the magnitude and direction of his velocity relative to the surface of the water?

Vectors (Algebraic Approach)

If we place our vector on a Cartesian Coordinate system with its tail at the origin, then its head will end at some point (u_1, u_2, u_3) . We say that $\mathbf{u} = \langle u_1, u_2, u_3 \rangle$

u_1, u_2 and u_3 are called components of \mathbf{u} .

$$\mathbf{u} = \mathbf{v} \text{ iff } u_1 = v_1, u_2 = v_2, \text{ and } u_3 = v_3$$

$$\mathbf{u} + \mathbf{v} = \langle u_1, u_2, u_3 \rangle + \langle v_1, v_2, v_3 \rangle = \langle u_1 + v_1, u_2 + v_2, u_3 + v_3 \rangle$$

$$-\mathbf{u} = \langle -u_1, -u_2, -u_3 \rangle \quad c\mathbf{u} = \langle cu_1, cu_2, cu_3 \rangle$$

$$\mathbf{0} = 0\mathbf{u} = \langle 0, 0, 0 \rangle$$

Theorem A

For all vectors $\mathbf{u}, \mathbf{v}, \mathbf{w}$ and the real numbers a and b

$$\begin{aligned} \mathbf{u} + \mathbf{v} &= \mathbf{v} + \mathbf{u} \\ (\mathbf{u} + \mathbf{v}) + \mathbf{w} &= \mathbf{u} + (\mathbf{v} + \mathbf{w}) \\ \mathbf{u} + \mathbf{0} &= \mathbf{0} + \mathbf{u} \\ \mathbf{u} + -\mathbf{u} &= \mathbf{0} \\ a(\mathbf{bu}) &= (ab)\mathbf{u} \\ a(\mathbf{u} + \mathbf{v}) &= a\mathbf{u} + a\mathbf{v} \\ (a + b)\mathbf{u} &= a\mathbf{u} + b\mathbf{u} \\ 1\mathbf{u} &= \mathbf{u} \end{aligned}$$

$$\|\mathbf{u}\| = \sqrt{u_1^2 + u_2^2 + u_3^2}$$

$$\|c\mathbf{u}\| = |c| \|\mathbf{u}\|$$

EX 5

Let $\mathbf{u} = \langle -1, 5, 2 \rangle$, find $\|\mathbf{u}\|$ and $\|-3\mathbf{u}\|$.

Also, find a vector, $\hat{\mathbf{u}}$ with the same direction as \mathbf{u} but with magnitude = 1. (This is called a unit vector)