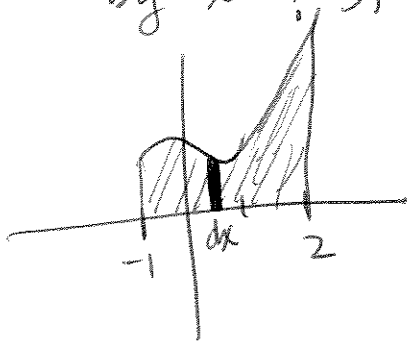


## 5.1 Area of a plane region

$$A = \left\{ \begin{array}{l} \text{area under a curve } f(x) \\ \text{from } x=a \text{ to } x=b \end{array} \right\} = \int_a^b f(x) dx$$

Ex 1 Find area of region under  $f(x) = x^3 - x + 2$  (bounded below by  $x$ -axis), on  $[-1, 2]$ .



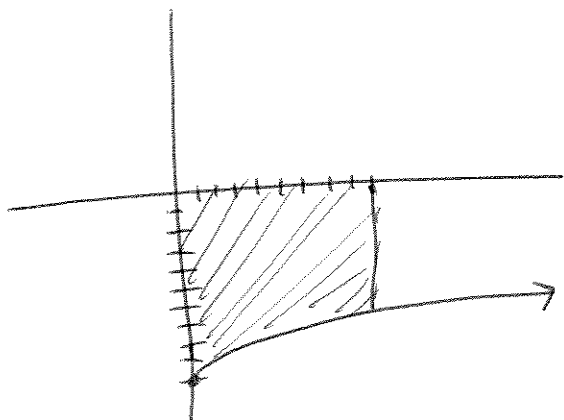
$$A = \int_{-1}^2 x^3 - x + 2 dx$$

### Process

- ① Sketch graph.
- ② Slice into thin pieces + label. (decide  $dx$  or  $dy$ )
- ③ Decide on integration bounds.
- ④ Take integral of function.

5.1 (continued)

EX 2 Find area between  $y = \sqrt{x} - 10$  +  $y = 0$ ,  
between  $x = 0$  +  $x = 9$ .



5.1 (continued)

Ex 3 Find area between  $y = x^2 - 9$  +  $y = (2x-1)(x+3)$ .

5.1 (continued)

Ex 4 Find the area of the region bounded  
by  $x = y^2 - 2y$  and  $x - y - 4 = 0$ .

## 5.2 Volumes of Solids (Slabs, Disks, Washers)

Definite integral =  $\infty$  sum of thin slices of something where the slice has a thickness of  $dx$  (or  $dy$ )

Volume of  $n$  right prisms/cylinders  $\Rightarrow$



$$V = Ah$$

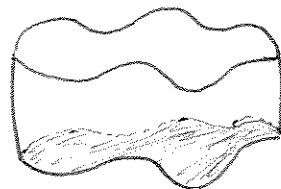
where  
A = area of base



$$V = Ah$$



$$V = Ah$$

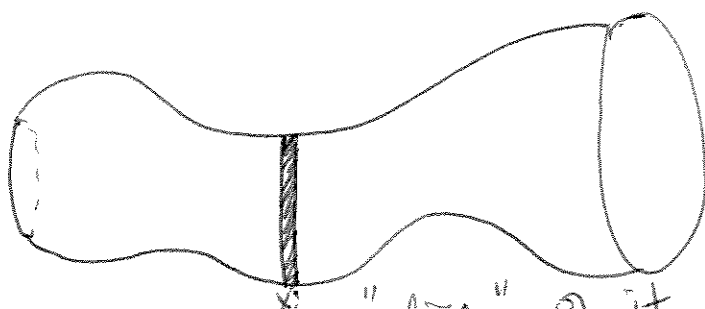


$$V = Ah$$


$V_{\text{penny}} = A_{\text{penny face}} \Delta x$  where  $\Delta x = \text{thickness of penny}$

To find volume of a stack of  $n$  pennies,  
(looks like a Freeman sum!)

$$V = \sum_{i=1}^n A \Delta x$$



Imagine we have a 3d solid like this & we want to find the volume.

We can take a "slice" of it with a thickness  $\Delta x$ .  
The very thin slice will look like .

$$\Rightarrow V \approx \sum_{i=1}^n A(x_i) \Delta x \quad + \quad V = \lim_{n \rightarrow \infty} \sum_{i=1}^n A(x_i) \Delta x$$

$$\Rightarrow \boxed{V = \int_a^b A(x) dx}$$

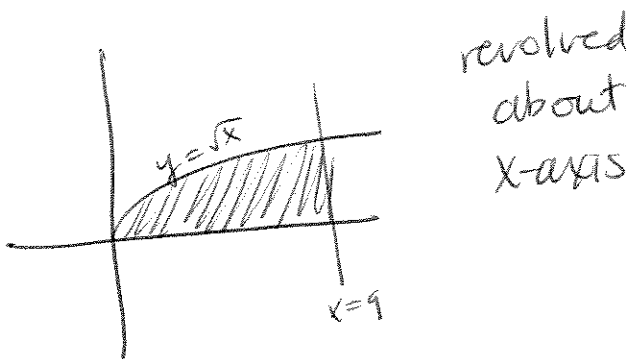
where  $A(x)$  is the area of the circular slice

math1210

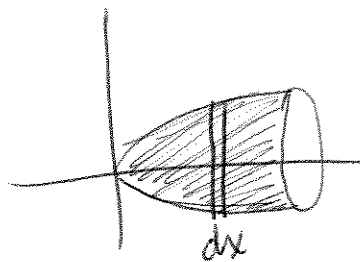
## 5.2 (continued)


We will now find the volume of a solid of revolution; i.e. a 3d solid generated by revolving a 2d curve about an axis in a 2d plane.

Ex 1 Find the volume of the solid of revolution obtained by revolving the region bounded by  $y = \sqrt{x}$ , the x-axis + the line  $x=9$  about the x-axis.



revolved  
about  
x-axis



Each slice is  with  $A = \pi r^2$

$$\Rightarrow V = \int_0^9 \pi r^2 dx \quad \text{but } r = \text{vertical dist. from x-axis to } y = \sqrt{x}$$

$$= \pi \int_0^9 (\sqrt{x})^2 dx$$

$$= \pi \int_0^9 x dx = \frac{\pi}{2} x^2 \Big|_0^9 = \frac{\pi}{2} (81 - 0)$$

$$= \boxed{\frac{81\pi}{2}}$$

### Disk Method Process

- ① Sketch the graph.
- ② Decide on a  $dy$  or  $dx$  thickness for each slice.
- ③ Find limits of integration.
- ④ Determine area function for each slice.
- ⑤ Integrate! ☺

Hint #④:  
Area =  $\pi r^2$

Math/20

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5.2 (continued)

Ex 2 Find the volume of the solid generated by revolving the region enclosed by  $x = \frac{2}{y}$ ,  $y = 2$ ,  $y = 6$ ,  $x = 0$  about the  $y$ -axis.

## 5.2 (continued)

Ex 3 Find the volume of the solid generated by revolving about the x-axis the region bounded by  $y=6x$  +  $y=6x^2$ .

Washer method

Each slice here is a washer rather than a circle.



So, Area =  $\pi [r_{\text{outer}}^2 - r_{\text{inner}}^2]$

Otherwise, this is same as Disk method process.



## 5.2 (continued)

Ex 4 Find the volume of the solid generated by revolving about the line  $y=2$  the region in the 1<sup>st</sup> quadrant bounded by the parabolas  $3x^2 - 16y + 48 = 0$  +  $x^2 - 16y + 80 = 0$  + the  $y$ -axis. (Hint: always measure radius from axis of revolution!)

## 5.3 volumes of Solids (Shells)

There are 2 methods used to find volume of a solid of revolution

- ① Disk/Washer method
- ② Shell method

[For most problems, the washer method will be easier. But, the shell method is needed for other cases where the washer method is too ugly.]

We know  $V = Ah$  ( $A = \text{area of base}$ )  
 For a shell, then

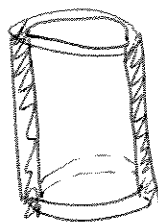
$$\Rightarrow V = (\pi r_o^2 - \pi r_i^2) h$$

$$= \pi (r_o^2 - r_i^2) h$$

$$= \pi (r_o - r_i)(r_o + r_i) h$$

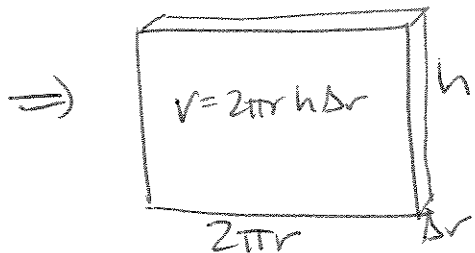
$$= 2\pi \underbrace{\left(\frac{r_o + r_i}{2}\right)}_{\text{avg radius}} \underbrace{(r_o - r_i)}_{\Delta r} h$$

$$= 2\pi r \Delta r h$$



$r_o = \text{outer radius}$   
 $r_i = \text{inner radius}$

If we cut our shell down the side, we get:



Now, we can think of adding up a bunch of "small thickness" shells to get the volume of a solid cylinder.

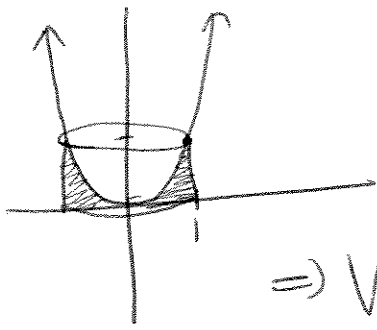
$$V = 2\pi \int_a^b x f(x) dx$$


(See nice picture on pg 288 of book)

math1210

### 5.3 (continued)

Ex 1 Find the volume of the solid generated when the region bounded by  $y=x^2$ ,  $x=1$ ,  $y=0$  is revolved about the  $y$ -axis. (Use the shell method.)



Our shell will be like  i.e. the shell thickness is dx.

$$\Rightarrow V = 2\pi \int_0^1 \text{radius} \cdot \text{ht} \, dx$$

radius of shell =  $x$  (measured from  $y$ -axis)

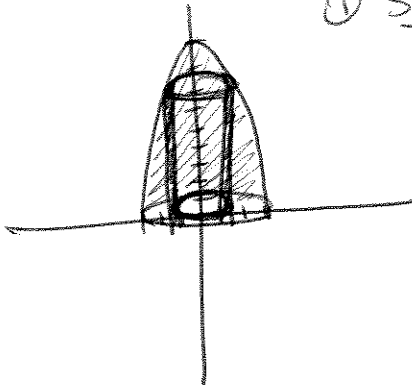
ht of shell =  $y$  (measured from  $x$ -axis)

$$\Rightarrow V = 2\pi \int_0^1 x(x^2) \, dx$$

### 5.3 (continued)

Ex 2 Find the volume of the solid generated when the region bounded by  $y = 9 - x^2$  ( $x \geq 0$ ),  $x = 0$ ,  $y = 0$  is revolved about the  $y$ -axis.

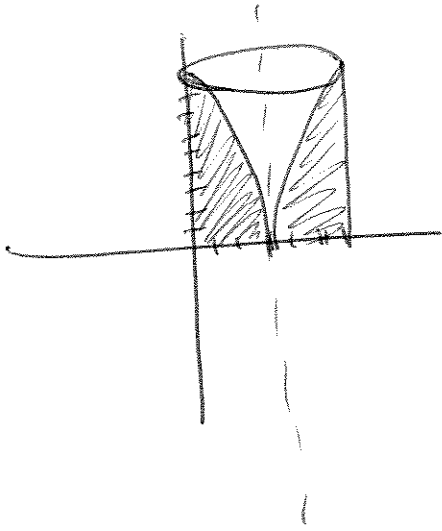
① Shell method:



② Disk method:

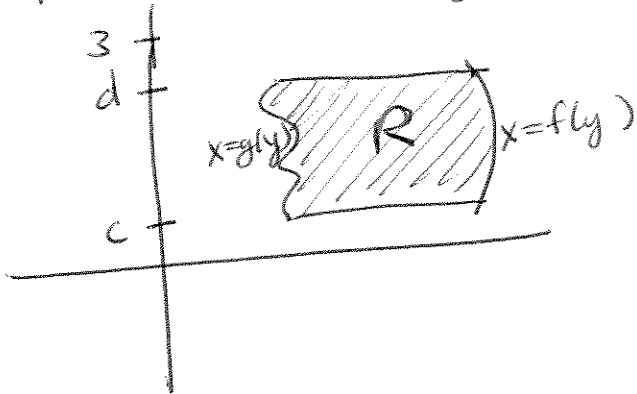
### 5.3 (continued)

Ex 3 Find the volume of the solid generated when the region bounded by  $y = 9 - x^2$  ( $x \geq 0$ ),  $x = 0$ ,  $y = 0$  is revolved about the line  $x = 3$ .



## 5.3 (continued)

Ex 4 A region  $R$  is shown below. Set up an integral for the volume obtained by revolving  $R$  about the given line.



- The  $y$ -axis.
- The  $x$ -axis.
- The line  $y=3$ .

## 5.4 Length of a Plane Curve

Plane curve  $\Rightarrow$  a curve that lies in a 2d plane.

We can define a plane curve using parametric equations; i.e., by defining  $y$  +  $x$  both as functions of a parameter.

For example, we know from trig that

$$y = \sin \theta \quad + \quad x = \cos \theta \quad \text{on unit circle.}$$

$$\text{and} \quad \sin^2 \theta + \cos^2 \theta = 1$$

$$\Rightarrow y^2 + x^2 = 1$$

+ we know  $x^2 + y^2 = 1$  is usual eqn for unit circle in a Cartesian coordinate system.

So, we can define a unit circle as

$$\textcircled{1} \quad x^2 + y^2 = 1$$

$$\text{or} \quad \textcircled{2} \quad x = \cos \theta$$

$$y = \sin \theta, \quad \theta \in [0, 2\pi)$$

where  $\theta$  is our "parameter"

Ex]

Sketch the graph of the curve given by

$$x = 3t^2 + 2 \quad + \quad y = 2t^2 - 1 \quad 1 \leq t \leq 4$$

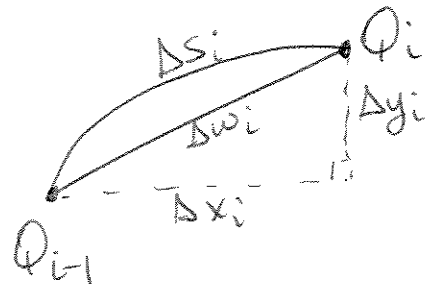
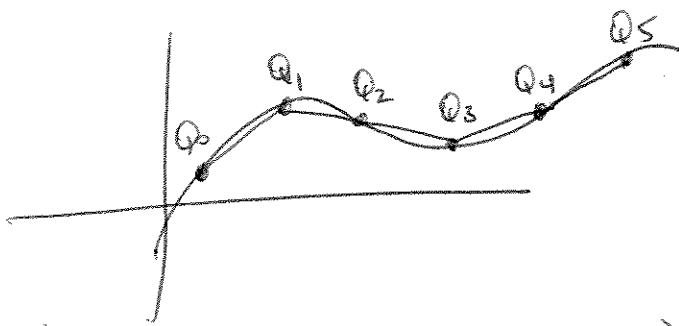
## 5.4 (continued)

When we trace a plane curve given parametrically, we use arrowheads (usually) to indicate orientation of curve, i.e. how it travels as our parameter increases.

Defn A plane curve is smooth if it is given by a pair of parametric eqns  $x=f(t)$ ,  $y=g(t)$ ,  $t \in [a,b]$ , where  $f'$  &  $g'$  exist & are continuous on  $[a,b]$ , and  $f'(t) + g'(t)$  are not simultaneously zero on  $(a,b)$ .

Arc length (typically  $s = \text{arc length}$ )

We can approximate length of a plane curve by adding up lengths of linear segments, between  $Q_i$  (pts on curve)



linear distance from  $Q_{i-1}$  to  $Q_i \Rightarrow$

$$\Delta w_i = \sqrt{\Delta x_i^2 + \Delta y_i^2}$$

$$\text{but } \Delta x_i = f(t_i) - f(t_{i-1}) \\ + \Delta y_i = g(t_i) - g(t_{i-1})$$

$$\Rightarrow \Delta w_i = \sqrt{[f(t_i) - f(t_{i-1})]^2 + [g(t_i) - g(t_{i-1})]^2}$$

From MVT for Derivatives, we know  $\bar{t}_i$  &  $\hat{t}_i$  exist

$$\rightarrow f(t_i) - f(t_{i-1}) = f'(\bar{t}_i) \Delta t_i$$

$$\text{w/ } \Delta t_i = t_i - t_{i-1}$$

$$+ g(t_i) - g(t_{i-1}) = g'(\hat{t}_i) \Delta t_i$$



## 5.4 (continued)

$$\begin{aligned}\Rightarrow \Delta w_i &= \sqrt{[f'(t_i) \Delta t_i]^2 + [g'(t_i) \Delta t_i]^2} \\ &= \sqrt{([f'(t_i)]^2 + [g'(t_i)]^2) \Delta t_i^2} \\ &= \sqrt{[f'(t_i)]^2 + [g'(t_i)]^2} \Delta t_i\end{aligned}$$

approximate length of curve =  $\sum_{i=1}^n \Delta w_i$

Arc length  $= \sum_{i=1}^n \sqrt{[f'(t_i)]^2 + [g'(t_i)]^2} \Delta t_i$

$$\Rightarrow L = \int_a^b \sqrt{[f'(t)]^2 + [g'(t)]^2} dt$$

where  $L$  = arclength  
of plane curve given  
by  $x = f(t) + y = g(t)$   
 $a \leq t \leq b$

in.  $L = \int_a^b \sqrt{[f'(t)]^2 + [g'(t)]^2} dt = \int_a^b \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt$

If  $y = f(x)$  (so no parametric eqns), then

$$L = \int_a^b \sqrt{1 + \left(\frac{dy}{dx}\right)^2} dx$$

likewise, if  $x = g(y)$ , then

$$L = \int_c^d \sqrt{1 + \left(\frac{dx}{dy}\right)^2} dy$$

## 5.4 (continued)

Ex 1 (A classic ☺) Find the circumference of the circle  $x^2 + y^2 = r^2$ .

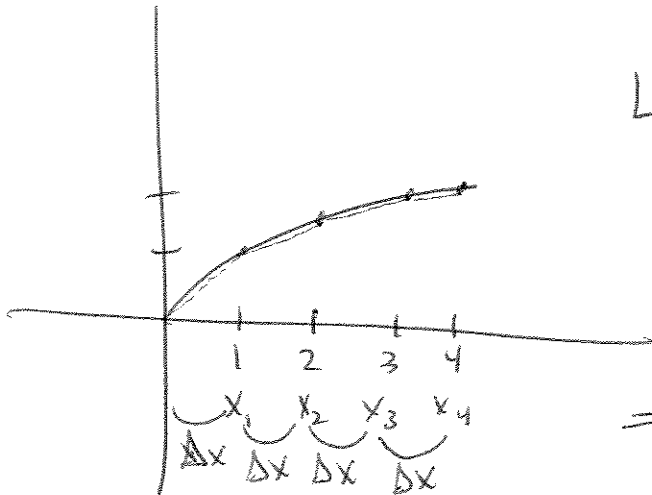
We can represent this w/ parametric eqns  
 $x = r \cos \theta$        $y = r \sin \theta$        $\theta \in [0, 2\pi]$

$$\begin{aligned} \Rightarrow L &= \int_0^{2\pi} \sqrt{\left(\frac{dx}{d\theta}\right)^2 + \left(\frac{dy}{d\theta}\right)^2} d\theta & \frac{dx}{d\theta} &= -r \sin \theta \\ &= \int_0^{2\pi} \sqrt{r^2 \sin^2 \theta + r^2 \cos^2 \theta} d\theta & \frac{dy}{d\theta} &= r \cos \theta \\ &= \int_0^{2\pi} \sqrt{r^2 (\sin^2 \theta + \cos^2 \theta)} d\theta \\ &= \int_0^{2\pi} \sqrt{r^2} d\theta \\ &= \int_0^{2\pi} r d\theta \\ &= r \int_0^{2\pi} d\theta \\ &= r (\theta) \Big|_0^{2\pi} = r(2\pi - 0) = 2\pi r \quad // \end{aligned}$$

Ex 2 Find length of line segment on  $2y - 2x + 3 = 0$  between  $y=1$  +  $y=3$ . (Check using distance formula.)

## 5.4 (continued)

Ex 3<sup>(a)</sup> Estimate the arc length of curve  $f(x) = \sqrt{x}$  from  $x=0$  to  $x=4$  by 4 line segments.



$$L \approx \sum_{i=1}^4 \sqrt{(\Delta x_i)^2 + (\Delta y_i)^2}$$

but for this problem

$$\Delta x_i = 1 \quad + \quad \Delta y_i = f(x_i) - f(x_{i-1})$$

$$\Rightarrow L \approx \sum_{i=1}^4 \sqrt{1 + [f(x_i) - f(x_{i-1})]^2}$$

$$\begin{aligned} \Rightarrow L &\approx \sqrt{1 + [\sqrt{1} - \sqrt{0}]^2} + \sqrt{1 + [\sqrt{2} - \sqrt{1}]^2} \\ &\quad + \sqrt{1 + [\sqrt{3} - \sqrt{2}]^2} + \sqrt{1 + [\sqrt{4} - \sqrt{3}]^2} \\ &= \sqrt{1+1} + \sqrt{1+2-2\sqrt{2}+1} + \sqrt{1+3-2\sqrt{6}+1} + \sqrt{1+4-4\sqrt{3}+3} \\ &= \sqrt{2} + \sqrt{4-2\sqrt{2}} + \sqrt{6-2\sqrt{6}} + \sqrt{8-4\sqrt{3}} \\ &\approx \end{aligned}$$

(b) Find arc length now.

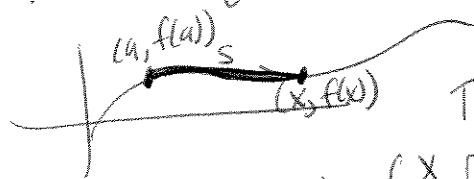
$$\begin{aligned} L &= \int_a^b \sqrt{1 + [f'(x)]^2} dx = \int_0^4 \sqrt{1 + \left(\frac{1}{2\sqrt{x}}\right)^2} dx \\ &= \int_0^4 \sqrt{1 + \frac{1}{4x}} dx = \int_0^4 \sqrt{\frac{4x+1}{4x}} dx \end{aligned}$$

Now what?

## 5.4 (continued) (Surface Area)

### Differential of Arc length

Let  $f(x)$  be continuously differentiable on  $[a, b]$ . Start measuring arc length from  $(a, f(a))$ , up to  $(x, f(x))$ , where  $a \in \mathbb{R}$ .



Then, our arc length is a function of  $x$ .

$$\text{i.e. } s(x) = \int_a^x \sqrt{1 + [f'(t)]^2} dt$$

$$\Rightarrow s'(x) = \frac{d}{dx} \int_a^x \sqrt{1 + [f'(t)]^2} dt$$

$$\frac{ds}{dx} = \sqrt{1 + [f'(x)]^2} = \sqrt{1 + \left(\frac{dy}{dx}\right)^2}$$

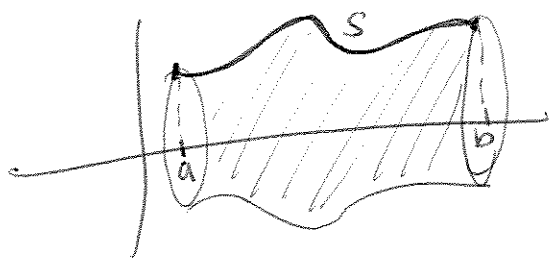
$$\Rightarrow ds = \sqrt{1 + \left(\frac{dy}{dx}\right)^2} dx$$

arc length differential

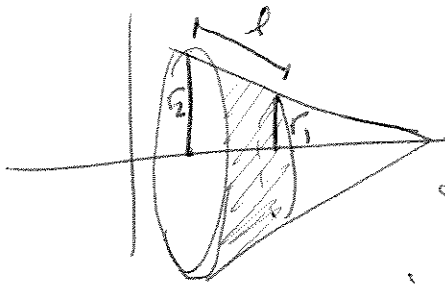
$$\text{or } ds = \sqrt{1 + \left(\frac{dx}{dy}\right)^2} dy = \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt$$

### Surface Area (of Surface of Revolution)

Now, we'll take a plane curve + rotate it about an axis to create a 3d solid. We're interested in its surface area.   
 hollow



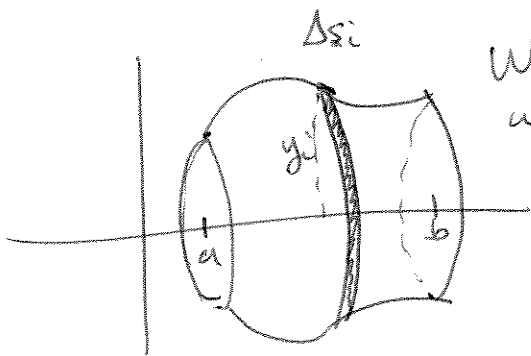
## 5.4 (continued)



frustum of a cone is a small piece of the cone.

we know  $A = 2\pi \left( \frac{r_1 + r_2}{2} \right) l$

i.e.  $A = 2\pi (\text{avg radius of frustum}) \cdot (\text{slant ht})$



We can find surface area by adding up a bunch of little frustum areas!

$$A = \lim_{n \rightarrow \infty} \sum_{i=1}^n 2\pi y_i \Delta s_i = \int_a^b 2\pi y \, ds$$

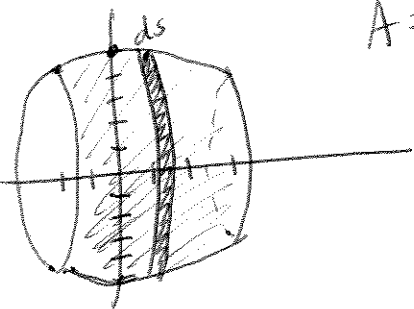
$$= \int_a^b 2\pi f(x) \, ds$$

$$A = \int_a^b 2\pi f(x) \sqrt{1 + (f'(x))^2} \, dx$$

OR  $A = 2\pi \int_a^b g(t) \sqrt{[f'(t)]^2 + [g'(t)]^2} \, dt$  if parametrized eqns

Ex 1 Find the area of the surface generated by revolving  $y = \sqrt{25-x^2}$   $\forall x \in [-2, 3]$  about the x-axis.

$$A = 2\pi \int_a^b y \sqrt{1 + (y')^2} \, dx$$



5.4 (continued)

Ex 2 Find area of the surface generated by revolving  
 $x = 1 - t^2$ ,  $y = 2t$ ,  $t \in [0, 1]$  about the x-axis.

## 5.5 Work

Work = Force  $\cdot$  Distance (work done by a force)

$$W = FD$$

(If force measured in newtons, distance in meters, then work units are Joules. If force in pds + distance in ft, then work is ft-pds.)

Force is sometimes variable, in which case we need to approximate the work done in little chunks + then add up all the "chunks" of work. Aha, another case for a definite integral. ☺

$$W = \lim_{\Delta x \rightarrow 0} \sum_{i=1}^n F(x_i) \Delta x$$

$F(x_i)$ : Force at little bit of distance

$$\Rightarrow \int_a^b F(x) dx = W$$

$W$  = work

$F(x)$  = force function

## Springs

Hooke's law says  $F(x) = kx$  where  $k$  = spring constant,  $F(x)$  = force necessary to keep a spring stretched (or compressed)  $x$  units beyond (or short of) its natural length.

Ex 1 (#1) A force of 6 pds is required to keep a spring stretched  $\frac{1}{2}$  ft beyond its normal length. Find the spring constant. And find the work done in stretching the spring  $\frac{1}{2}$  ft beyond its natural length.

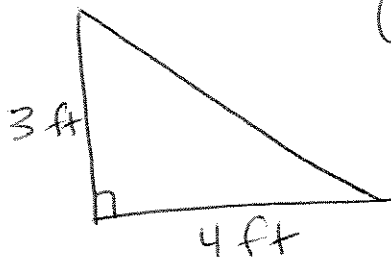
## 5.5 (continued)

Ex 2 A force of 1.8 newtons is required to keep a spring of natural length of 0.5 meter compressed to a length of 0.3 m. Find the work done in compressing the spring from its natural length to a length of 0.2 m.



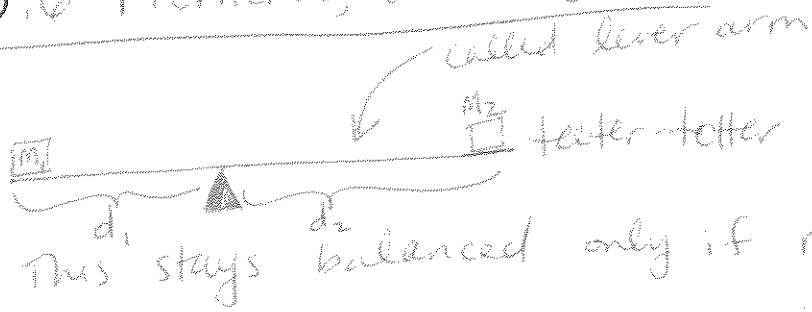
S.5 (continued)

Ex 3 (#10) A tank w/ the triangular cross section (as shown) has a length of 10 ft & is full of water. The water is to be pumped to a height of 5 feet above the top of the tank. Find the work done in emptying the tank.



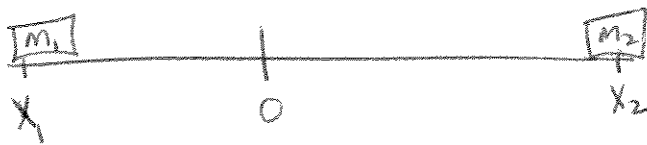
(Hint: Work is still  $W = Fd$  and  $F = \text{weight}$  and  $\delta = 62.4 \frac{\text{lbs}}{\text{ft}^3}$  is density of water.)

# 5.6 Moments, Center of Mass



$m_1, m_2$  masses (wts)  
 $d_1, d_2$  distance from fulcrum

If we put seesaw on x-axis w/ fulcrum at origin, then to stay balanced we need to satisfy

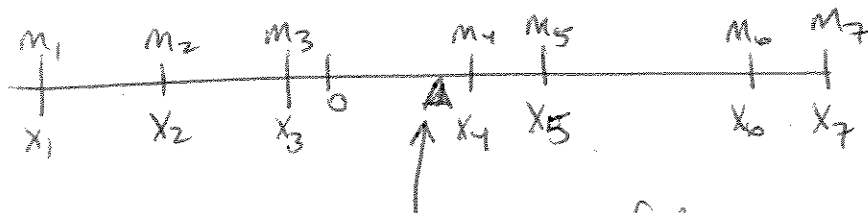


$$x_1 m_1 + x_2 m_2 = 0$$

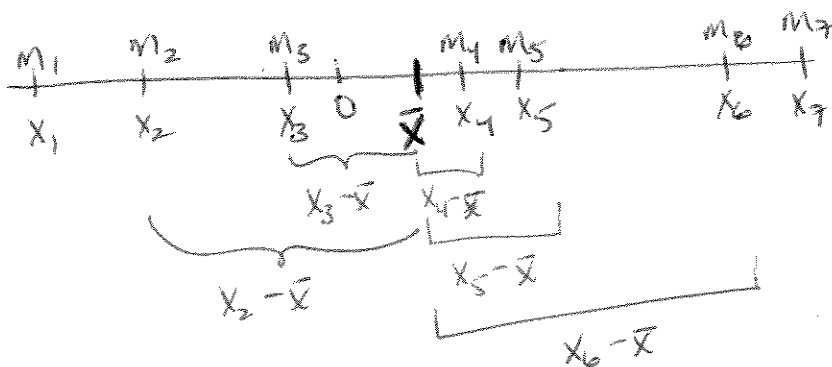
(since  $x_1 = -d_1$ )

moment of a particle wrt a pt  $\Rightarrow$  product of mass  $m$  of the particle with its directed distance from a pt. (This measures tendency to produce a rotation about that pt.)

total moment  $M$  for a bunch of masses  $= \sum_{i=1}^n x_i m_i$



Where does fulcrum need to be placed to balance? Let's call it  $\bar{x}$ .



## 5.6 (continued)

Then, for balance at  $\bar{x}$ , we need

$$(x_1 - \bar{x})m_1 + (x_2 - \bar{x})m_2 + \dots + (x_n - \bar{x})m_n = 0$$

$$\Leftrightarrow x_1 m_1 + x_2 m_2 + \dots + x_n m_n = \bar{x} m_1 + \bar{x} m_2 + \dots + \bar{x} m_n$$

$$\Leftrightarrow x_1 m_1 + x_2 m_2 + \dots + x_n m_n = \bar{x} (m_1 + m_2 + \dots + m_n)$$

$$\bar{x} = \frac{x_1 m_1 + x_2 m_2 + \dots + x_n m_n}{m_1 + m_2 + \dots + m_n}$$

$$= \frac{\sum_{i=1}^n x_i m_i}{\sum_{i=1}^n m_i} = \bar{x}$$

balance pt, a.k.a. center of mass,  
is just  $M$  (total moment w/ origin) divided by  $m$  (total mass)

Center of mass  
i.e. balance pt.

For a continuous mass distribution along a line  
(like in a wire)  $\Rightarrow$  
$$\bar{x} = \frac{M}{m} = \frac{\int_a^b x \delta(x) dx}{\int_a^b \delta(x) dx} \quad \left( \begin{array}{l} \text{where } \delta(x) \\ = \text{density} \\ \text{functn.} \end{array} \right)$$

Ex 1 John + Mary, weighing 180 lbs + 110 lbs respectively, sit at opposite ends of a 12-ft teeter totter w/ the fulcrum in the middle, where should their 90-lb son sit in order for the board to balance?

5.6 (continued)

Ex 2 A straight wire 7 units long has density  $\delta(x) = 1+x^3$  at a pt  $x$  units from one end. Find the distance from this end to the center of mass.

## 5.6 (continued)

Now, consider a discrete set of  $n$  2d masses.



Then, to find the center of mass (i.e. the geometric center)  $(\bar{x}, \bar{y})$ ,

we'll have 
$$\bar{x} = \frac{M_y}{m} \quad \& \quad \bar{y} = \frac{M_x}{m}$$

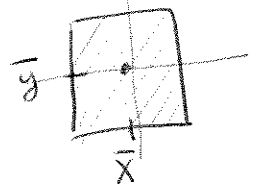
where 
$$M_y = \sum_{i=1}^n x_i m_i \quad M_x = \sum_{i=1}^n y_i m_i$$
  
and 
$$m = \sum_{i=1}^n m_i$$

Ex 3 The masses and coordinates of a system of particles are given by the following: 5, (-3, 2); 6, (-2, -2); 2, (3, 5); 7, (4, 3); 1, (7, -1). Find the moments of this system wrt the coord. axes & find center of mass.

## 5.6 (continued)

Now, consider a continuous 2d region (we'll call it a lamina) that has constant (homogeneous) density everywhere. Then, to find the center of mass  $(\bar{x}, \bar{y})$ , we'll have (still)

$$\bar{x} = \frac{M_y}{m} \quad \text{and} \quad \bar{y} = \frac{M_x}{m}$$



$$\text{but } M_y = \delta \int_a^b x [f(x) - g(x)] dx$$

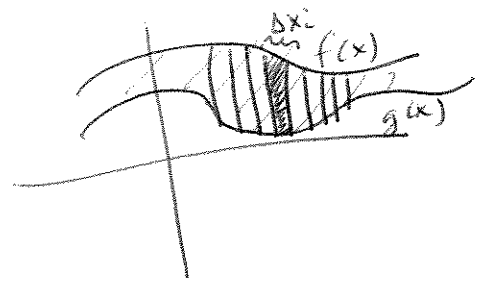
$$M_x = \frac{\delta}{2} \int_a^b [f^2(x) - g^2(x)] dx$$

$$\text{and } m = \delta \int_a^b [f(x) - g(x)] dx$$

} where  $\delta =$   
density of  
lamina

because  $m$  used to be  $m = \sum_{i=1}^n m_i$  which becomes

$$m = \sum_{i=1}^n \delta \Delta x_i \Delta y_i = \delta \sum_{i=1}^n \Delta x_i (f(x_i) - g(x_i))$$



$$\Rightarrow M_y = \sum_{i=1}^n x_i m_i = \sum_{i=1}^n x_i (f(x_i) - g(x_i)) \delta \Delta x_i$$
$$= \delta \int_a^b x (f(x) - g(x)) dx$$

$$\text{and } \Rightarrow M_x = \sum_{i=1}^n y_i m_i = \sum_{i=1}^n \left( \frac{f(x_i) + g(x_i)}{2} \right) \left( \delta (f(x_i) - g(x_i)) \Delta x_i \right)$$
$$= \frac{\delta}{2} \sum_{i=1}^n [f^2(x_i) - g^2(x_i)] \Delta x_i$$

$$= \frac{\delta}{2} \int_a^b [f^2(x) - g^2(x)] dx$$

## S.6 (continued)

$$\Rightarrow \bar{x} = \frac{M_y}{m} = \frac{\delta \int_a^b x (f(x) - g(x)) dx}{\delta \int_a^b [f(x) - g(x)] dx} = \frac{\int_a^b x [f(x) - g(x)] dx}{\int_a^b [f(x) - g(x)] dx}$$

$$\text{and } \bar{y} = \frac{M_x}{m} = \frac{1}{2} \left( \frac{\int_a^b [f^2(x) - g^2(x)] dx}{\int_a^b [f(x) - g(x)] dx} \right)$$

Note: It doesn't depend at all on density!  
Only depends on shape  
 $\Rightarrow$  geometric problem

Center of mass = centroid  
 $(\bar{x}, \bar{y})$

Ex 4 Find the centroid of the region bounded by  
 $y = x^2$  and  $y = x + 2$